

# Dingley Parish Council

Chairman: Bill Jones

Clerk: Justina Medwell

Members of the public and press are invited to address the Council during the Open Forum.

clerk.dingley@gmail.com

**14<sup>th</sup> October 2020**

**To members of the Council:** You are hereby summoned to attend a Meeting of Dingley Parish Council for the purpose of transacting the following business: Due to the Government requirement for social distancing during this coronavirus pandemic the meeting will take place at 7pm via electronic conferencing. Log in details for zoom can be found below.

## Agenda

- 1046 To approve apologies received
- 1047 Members' declaration of interest in items on the Agenda and any Changes to the members Register of Interests.
- 1048 To approve and sign the minutes of the Parish Council meeting held on 2<sup>nd</sup> September 2020.
- 1049 Matters arising from the minutes not on the agenda.
- 1050 Open Forum – Members of the public and press are invited to address the Council.
- 1051 Planning – Consider response to any planning consultations received:
- 1052 Specific Matters
  - I. Village Hall: Fiona Barnaby to report
  - I. Friends of Dingley Park and Access to Dingley Woods: Update Cllr Dudson
  - II. Safety Review of Parish Assets: Cllr Dudson
  - III. NCALC AGM: Cllr Lomer-Wood
  - IV. Local Government Reform: Cllr Jones
- 1053 Financial matters:
  - I. Payments / Receipts to be approved, cheques to be signed
  - II. Financial Statement and Bank Reconciliation
- 1054 Parish Highways and Rights of Way:
  - I. Speeding – Update
  - II. Footpaths – Update
- 1055 Correspondence – Consider other correspondence received:
- 1056 New items for inclusion on the agenda for the next Parish Council meeting.
- 1057 Date of next meeting: 4<sup>th</sup> November 2020

## Join Zoom Meeting

<https://us02web.zoom.us/j/89041311458?pwd=MnpFR0Y0b1AzVEdJOEJQV3lVcTNCdz09>

Meeting ID: 890 4131 1458 Passcode: 550527

To telephone dial in use <https://us02web.zoom.us/j/89041311458?pwd=MnpFR0Y0b1AzVEdJOEJQV3lVcTNCdz09>